

## MELEE WEAPONS AND EXPLOSIVES INFORMATION SHEET

Character Name:

Player Name:

Version:

Date:

<b>WEAPON NAME</b>	Class:	<input type="text"/>	Damage:	<input type="text"/>
<input type="text"/>	Conceal:	<input type="text"/>	Reach:	<input type="text"/>
History/Details: <input type="text"/>				

<b>WEAPON NAME</b>	Class:	<input type="text"/>	Damage:	<input type="text"/>
<input type="text"/>	Conceal:	<input type="text"/>	Reach:	<input type="text"/>
History/Details: <input type="text"/>				

<b>WEAPON NAME</b>	Class:	<input type="text"/>	Damage:	<input type="text"/>
<input type="text"/>	Conceal:	<input type="text"/>	Reach:	<input type="text"/>
History/Details: <input type="text"/>				

<b>WEAPON NAME</b>	Class:	<input type="text"/>	Damage:	<input type="text"/>
<input type="text"/>	Conceal:	<input type="text"/>	Reach:	<input type="text"/>
History/Details: <input type="text"/>				

<b>WEAPON NAME</b>	Class:	<input type="text"/>	Damage:	<input type="text"/>
<input type="text"/>	Conceal:	<input type="text"/>	Reach:	<input type="text"/>
History/Details: <input type="text"/>				

<b>EXPLOSIVE NAME</b>	Conceal:	<input type="text"/>	Info:	<input type="text"/>
<input type="text"/>	Damage:	<input type="text"/>		
History/Details: <input type="text"/>				

<b>EXPLOSIVE NAME</b>	Conceal:	<input type="text"/>	Info:	<input type="text"/>
<input type="text"/>	Damage:	<input type="text"/>		
History/Details: <input type="text"/>				

<b>EXPLOSIVE NAME</b>	Conceal:	<input type="text"/>	Info:	<input type="text"/>
<input type="text"/>	Damage:	<input type="text"/>		
History/Details: <input type="text"/>				

<b>EXPLOSIVE NAME</b>	Conceal:	<input type="text"/>	Info:	<input type="text"/>
<input type="text"/>	Damage:	<input type="text"/>		
History/Details: <input type="text"/>				

<b>EXPLOSIVE NAME</b>	Conceal:	<input type="text"/>	Info:	<input type="text"/>
<input type="text"/>	Damage:	<input type="text"/>		
History/Details: <input type="text"/>				

<b>NOTES</b>	<input type="text"/>			
<input type="text"/>				
<input type="text"/>				